



NATALIE BAYS

PROJECT MANAGER

"THIS IS A VERY IMPORTANT QUOTE ABOUT CREATIVE EDUCATION THAT PURSUADES YOU IT IS A GOOD IDEA. THIS IS A VERY IMPORTANT QUOTE ABOUT CREATIVE EDUCATION THAT PURSUADES YOU IT IS A GOOD IDEA"

EDUCATION: BA FINE ART

LOCATION: HAVERING COLLEGE & CHELSEA, UNIVERSITY OF THE ARTS LONDON

CURRENT POSITION: SHOPPING CENTRE MANAGER

LOCATION: ROMFORD

Q Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod tempor incididunt ut labore et dolore magna aliqua?

A Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod tempor incididunt ut labore et dolore magna aliqua. Ut enim ad minim veniam, quis nostrud exercitation ullamco laboris nisi ut aliquip ex ea commodo consequat. Duis aute irure dolor in reprehenderit in voluptate velit esse cillum dolore eu fugiat nulla pariatur. Excepteur sint occaecat cupidatat non proident, sunt in culpa qui officia deserunt mollit anim id est laborum.

Q Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod tempor incididunt ut labore et dolore magna aliqua?

A Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod tempor incididunt ut labore et dolore magna aliqua. Excepteur sint occaecat cupidatat non proident, sunt in culpa qui officia deserunt mollit anim id est laborum. Excepteur sint occaecat cupidatat non proident, sunt in culpa qui officia deserunt mollit anim id est laborum.

Q Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod tempor incididunt ut labore et dolore magna aliqua?

A Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod tempor incididunt ut labore et dolore magna aliqua. Ut enim ad minim veniam, quis nostrud exercitation ullamco laboris nisi ut aliquip ex ea commodo consequat. Duis aute irure dolor in reprehenderit in voluptate velit esse cillum dolore eu fugiat nulla pariatur. Excepteur sint occaecat cupidatat non proident.

Q Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod tempor incididunt ut labore et dolore magna aliqua?

A Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod tempor incididunt ut labore et dolore magna aliqua.

Q Lorem ipsum dolor sit amet, consectetur adipiscing elit?

A Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod tempor incididunt ut labore et dolore magna aliqua.

Q Lorem ipsum dolor sit amet, consectetur adipiscing elit?

A Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod tempor incididunt ut labore et dolore magna aliqua.



STEPHEN TIMMS

GRAPHIC DESIGNER

"BEING A CREATIVE MAKES ME FEEL ALIVE, IT KEEPS MY MIND ROLLING AND MY HEART BEATING"

EDUCATION: BA GRAPHIC DESIGN

LOCATION: HAVERING COLLEGE OF FURTHER AND HIGHER EDUCATION

CURRENT POSITION: GRAPHIC DESIGNER

LOCATION: SAINT FRANCIS HOSPICE

Q Did your creative education help towards your current career?

A I was always a skilled and talented illustrator but I needed the core skills that college provided me. It was because of my educational training that I was able to do a presentation for the Director of the Brand Opus design agency, that led me to get my first commercial job while still studying my degree. I believe Educational training is key to give you the necessary skills to help you be a proficient and confident designer in the media you choose.

Q Do you feel at an advantage for studying a creative subject?

A Yes I do, and I feel more at an advantage because I found it hard to approach businesses and how to showcase my work, and what to showcase. College taught me not only digital design skills and better perfected my own skills, but also taught me the business side to design.

Q How did you find out about opportunities in your interested field?

A I approached the college for the course, and took advantage of an opportunity to present to a director of a branding agency which led to my first commercial job.

Q Knowing what you know now, what advice would you give to your younger self?

A I would tell myself not to drop out of college straight from school, and to keep moving forward, learn the digital side of design as early as possible, and focus my design.

Q All career paths require self determination and hard work, how did you navigate this?

A As creatives, we all know how hard and brutal this industry can be, it is not an easy venture, but you just keep pushing. I kept perfecting my skills as I still do to this day and I only get stronger, I am constantly learning, to keep up with the demanding digital world, and I wouldn't change it for anything.

Q Why do you think creatives are important in society?

A Because creatives bring colour and light into a dull and troubling world, art and creative projects, brighten any area, like the wonderful murals around Romford, how brighter does Romford look now.

Q What is the best thing about being a creative?

A It is my soul and passion, it is my therapy, it is my escape, being a creative makes me feel alive, it keeps my mind rolling and my heart beating. It is everything to me, and it is everything I am.



KIRSTY PACKER

ART FACILITATOR AND TECHNICIAN

"GET OUT THERE, APPLY FOR WORK EXPERIENCE OPPORTUNITIES AND JUST TO GO FOR IT AND BE CONFIDENT."

EDUCATION: BA FINE ART

LOCATION: MARSHALLS PARK, HAVERING SIXTH FORM & MIDDLESEX UNIVERSITY

CURRENT POSITION: TECHNICIAN / WORKSHOP FACILITATOR

LOCATION: CITY OF LONDON SCHOOL FOR GIRLS / BLUESKIES MINDFUL CREATIVES

Q Did your creative education help towards your current career?

A Yes!

Q Do you feel at an advantage for studying a creative subject?

A For my role as a Technician working within a Modern, progressive art department, my art background really supports my role, works well with the department teachers in understanding their needs and requirements. It's helpful being able to interpret, visualise, problem solve what they and the students might need.

Q How did you find out about opportunities in your interested field?

A Throughout College and University the Technician was and is a valued member of the department. From there I knew it was a possible career choice allowing me the opportunity and time to pursue my own artistic endeavours. The role I am currently in, I happened to chance upon and have been at the same place for over 10yrs now.

Q Knowing what you know now, what advice would you give to your younger self?

A For me, I felt quite unprepared when I left University. My knowledge of career options were quite limited at that time in my life. I think this is why I personally wanted to be involved in this project. If I could go back I would tell myself to ask more questions, explore different options that a creative background could work towards.

Get out there, apply for work experience opportunities and just to go for it and be confident.

Q All career paths require self determination and hard work, how did you navigate this?

A It is difficult trying to make it as an 'Artist'. You do have to be able to diversify, and having an art background really does help you to be able to do this. Like any type of career, you get out what you put in.



NATALIE BAYS

SHOPPING CENTRE MANAGER & CULTURAL PROJECT MANAGER

"IF YOU EMBRACE YOUR CREATIVITY THEN YOU HAVE THE POTENTIAL TO INSPIRE OTHERS AND MAKE A DIFFERENCE IN THE WORLD."

EDUCATION: BA FINE ART

LOCATION: HAVERING COLLEGE & CHELSEA, UNIVERSITY OF THE ARTS

CURRENT POSITION: SHOPPING CENTRE MANAGER / CULTURAL PROJECT MANAGER

LOCATION: THE MERCURY ROMFORD, THE NO COLLECTIVE

Q Did your creative education help towards your current career?

A Not in the way that you think it would, as property management isn't usually so creative - however in my job at the shopping centre there are many creative tasks involved - like marketing, design and events, and things that require creative thinking like strategy and problem solving - sometimes it's even more creative than my arts projects outside of the job!

Q Do you feel at an advantage for studying a creative subject?

A Definitely. Creative thinking is not something that you would necessarily learn at business school and it sets me apart from other people in my industry. It is much easier to learn how to use spreadsheets than how to think differently!

Q How did you find out about opportunities in your interested field?

A I found my way into shopping centre management through project management experience and networking. After doing creative projects in Romford I was asked by someone in my network to join the centre to bring my creative experience there.

Q Knowing what you know now, what advice would you give to your younger self?

A I don't have any regrets in my creative education choices, however looking back I wish I had taken more time considering which industries I would like to go into rather than just 'taking whatever came up'. I feel like I am where I want to be now but definitely by chance. Research never hurts.

Q All career paths require self determination and hard work, how did you navigate this?

A I think my self determination was driven by wanting to make a difference in what I was doing - so as the journey got more difficult I just re-thought about why I was doing it.

Q Why do you think creatives are important in society?

A Creativity isn't something that you can programme. It's something that everyone enjoys and has inside them somewhere. I think creativity makes us enjoy life and feel good - without happiness what is society?

Q What is the best thing about being a creative?

A Being able to express yourself without fear. If you embrace your creativity then you have the potential to inspire others and make a difference in the world.

COMPETITION GUIDELINES

FOLLOW THESE BASIC GUIDELINES TO SUPPORT YOUR ENTRY INTO THE COMPETITION:

COMPETITION GENERAL RULES:

1. You must be a resident of Havering or study in Havering to enter any of the competition.
2. The competition entries will be judged together in each competition - there will be no age grouping - You must be between the ages of 14 - 19 to take part.
3. The entries will be judged by professional creatives with no affiliation to any particular Havering school or college.
4. There is one prize available to one person per category. The prizes can not be exchanged.
5. If prizes are not collected within one month of winning a competition, the organisers reserve the right to give the prize to the second best entry.
6. All submissions may be published on the website.
7. You need to submit your entry via the webpage

INDIVIDUAL COMPETITION GUIDELINES:

WRITE:

Write a film or television series review of something that you have watched over the period of lockdown.

1. Reviews should be no longer than 300 words and accompanied by a picture.
2. The review should be accessible for people to watch on a major streaming portal (e.g. Netflix / Amazon / Sky)
3. The review should be written on microsoft word / pages or submitted as a PDF.
4. Please give your review a rating out of 5.
5. Please only review programmes with a certificate relevant to your age.

Find inspiration from local Film Maker Chris Brake:

<http://chris-brake.com/index.html>

MAKE:

Follow the guidelines, and find inspiration from local creative Charlotte Trower to make a dream catcher.

1. You can use any materials to make your dream catcher.
2. Judges request that you use as many recycled or organic materials as possible and to be imaginative with your creation.
3. Entries should be uploaded as a photograph of your make.

ANIMATE:

Make a 2 minute film on the free app 'StopMotion'
Download [HERE](#)

1. Your animation should not be longer than 2 minutes.
2. It should be saved as 1080p
3. It can be any genre of stop motion animation.
4. To make the process fair we ask that you do not purchase any of the instore apps to make your animation with.

Find inspiration from local Graphic designer Stephen Timms:
<https://timmsstephen.wixsite.com/website>

COMPETITION GUIDELINES

FOLLOW THESE BASIC GUIDELINES TO SUPPORT YOUR ENTRY INTO THE COMPETITION:

COMPETITION GENERAL RULES:

1. You must be a resident of Havering or study in Havering to enter any of the competition.
2. The competition entries will be judged together in each competition - there will be no age grouping - You must be between the ages of 14 - 19 to take part.
3. The entries will be judged by professional creatives with no affiliation to any particular Havering school or college.
4. There is one prize available to one person per category. The prizes can not be exchanged.
5. If prizes are not collected within one month of winning a competition, the organisers reserve the right to give the prize to the second best entry.
6. All submissions may be published on the website.
7. You need to submit your entry via the webpage

INDIVIDUAL COMPETITION GUIDELINES:

THINK:

Design Design a room or a building that captures the essence of 'living online' - this could be a building with high speed wifi, or a room with a computer screen wall. Use your imagination to rethink living in a digital world.

1. You can use any materials to design your 'Living online' room/building.
2. You can either hand draw your design or create a digital image.
3. Please note the innovations you have made in your design.
4. Please submit as a picture file or photograph.

Find inspiration from local Architect Georgia Trower:

<https://www.instagram.com/georgiatrower/>

**The deadline for all competitions are:
FRIDAY 16 APRIL 2021**

SEE:

Create an imaginative environment to photograph.

1. Submit the photograph of your environment you have made in a stylised way
2. You can use 'in-camera' filters and flashes to take photographs but please do not 'edit or alter' the photograph (e.g. with photoshop)
3. You can submit up to 2 final photos.

Find inspiration from local Photographer Hannah Davis:

<https://www.hannahdavisphotography.com/>

Prizes have been donated by The Mercury, and will be listed on the Compose webpage:
<http://nocollective.co.uk/compose>

THE
mercury